

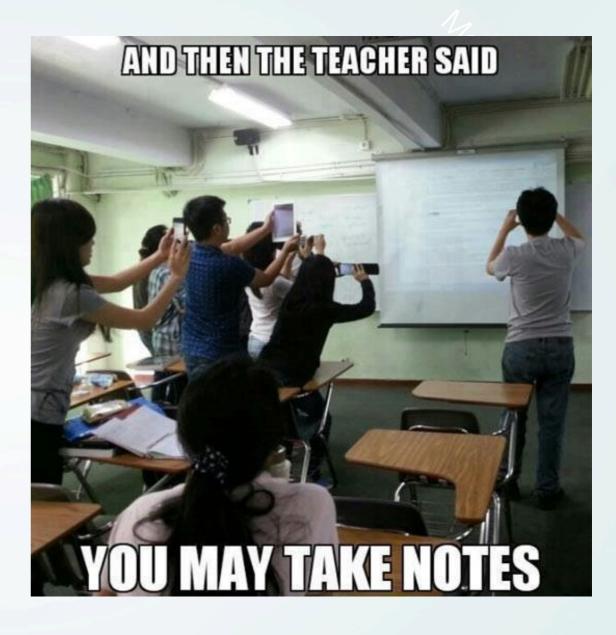
Does mobile learning make you 'appy?

You'll be able to download the slides as a pdf from shaunwilden.com



Feel free to take photos of slides

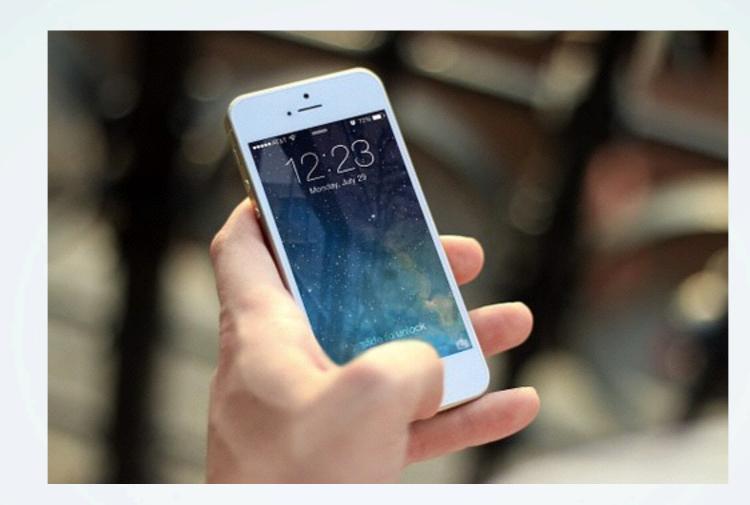
shaunwilden.com





Take out your device and take a photo to remind you of this moment.

What headline would you give your photo?



AFFORDANCES



"We should be wary of the claims that introducing digital tools will lead to direct educational benefits."

Mobile learning: language literacies and cultures Pegrum

"Schools implement tablets for many reasons, some are required by government initiatives, some want to provide access to technology to all students, others believe that the innovative use of technology will help them achieve the desired results."

Taking Tablets and apps into the classroom - Bannister and Wilden

"Digital Immigrant instructors, who speak an outdated language (that of the predigital age), are struggling to teach a population that speaks an entirely new language."

AFFORDANCES







Engagement

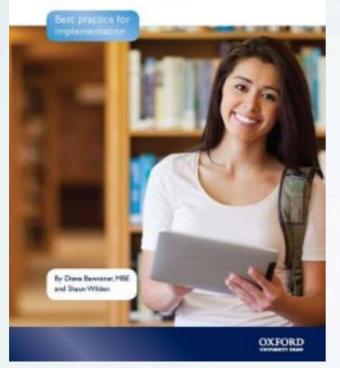
Complementing formal learning

Differentiation

On the spot data

Autonomy

Tablets and Apps in Your School



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Free to download

Published 07.09

I am DoS at Language in London and we have been using Ipads in the classroom for over a year now but some teachers are apprehensive about using apps etc. Is there good scope for communicative interaction when using apps?

Which is the best app for teaching and getting students enthusiastic about English?

Are apps levelled according to individuals or groups?

Are any guides to help teach the teacher about apps? "Young people growing up in our time are not only immersed by apps they've come to think of the world as a ensemble of apps."

The app generation - Gardner and Davies Yale University Press

Task

What's your favourite app? How do you organise your apps? Do you have any apps the same as your partner?

https://www.theguardian.com/technology/2017/jul/17/icons-smartphone-guardian-readers-arrange

Simple things like that make me 'appy



















"No technology - books, televisions, computers and video games, or the Internet by itself makes people good or bad, smart or stupid. Such technologies have effects only in terms of how, when, where and why they are put to use."

language and learning in the digital age - Gee, James, Hayes

MDIDOUTESIO

K

Istanothertool

Make a Meme+



Make a Meme+ Entertainment

Connect to the Internet

Send a message

Record audio

Play games

Make notes

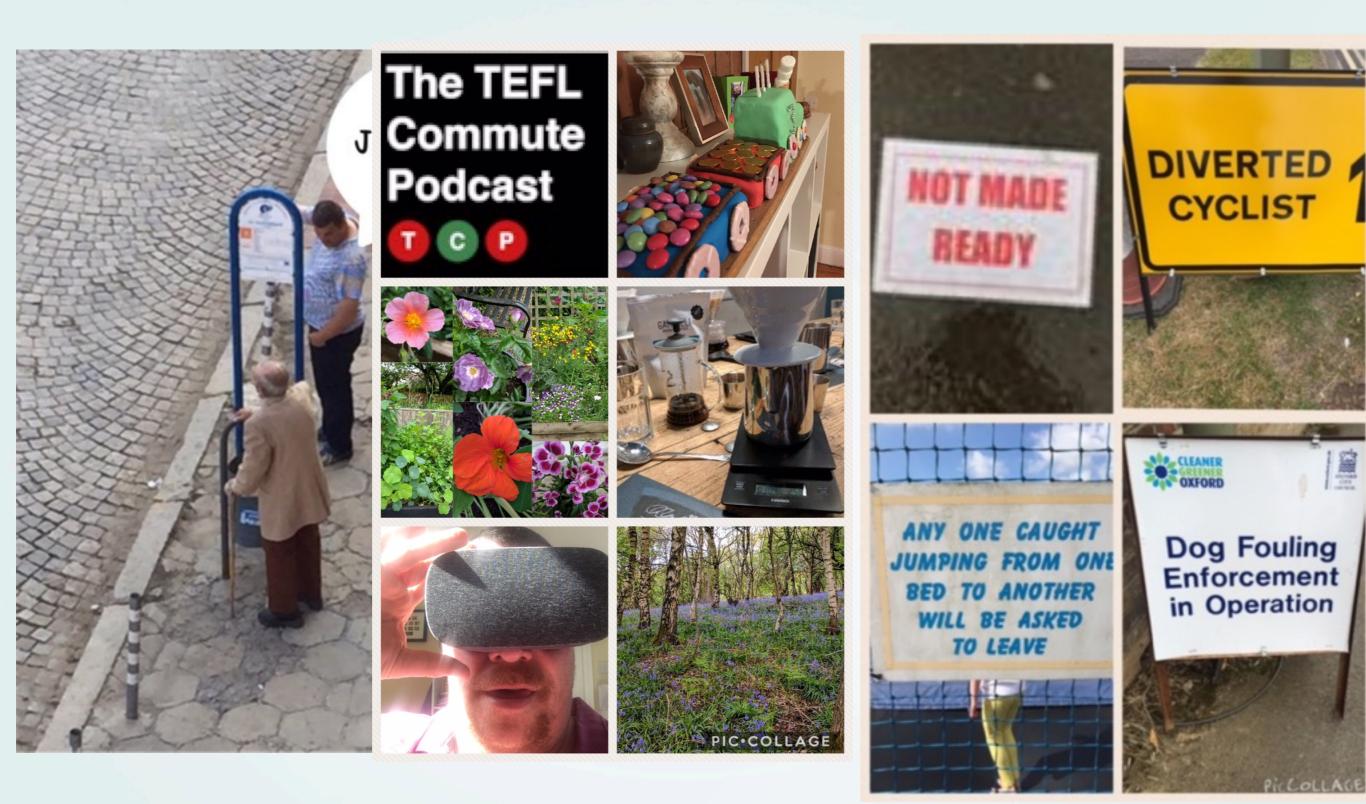
Read things





Free time - take a photo of your weekend





Speech bubbles

Collage

Send a message

There was a plant that would grow in the morning, flourish in the afternoon and die at night. In order to prevent its tragic end, the gardener cut it.

> The monster came out of the cupboard at night. Big and scary with green eyes. It stood on my bed. I screamed. It ran away.

> > Mobile Learning © 2017 Oxford University Press

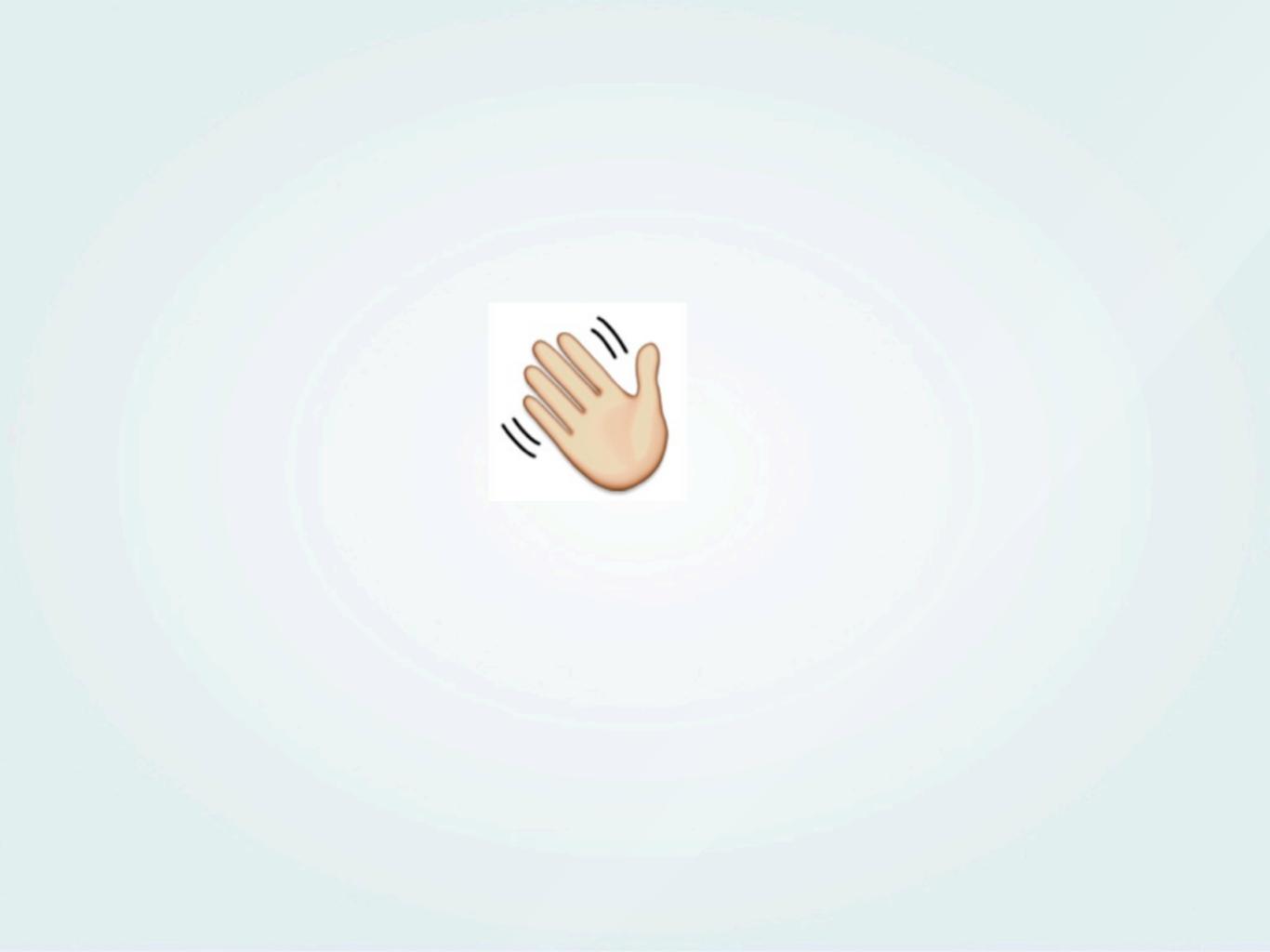
Send a message



Emoji

1.How many emoji are there?
2.What is the most used emoji?
3.When is World Emoji day?
4.Who decides on what can be emoji?
5.What will be the newest emoji?









Hot Springs

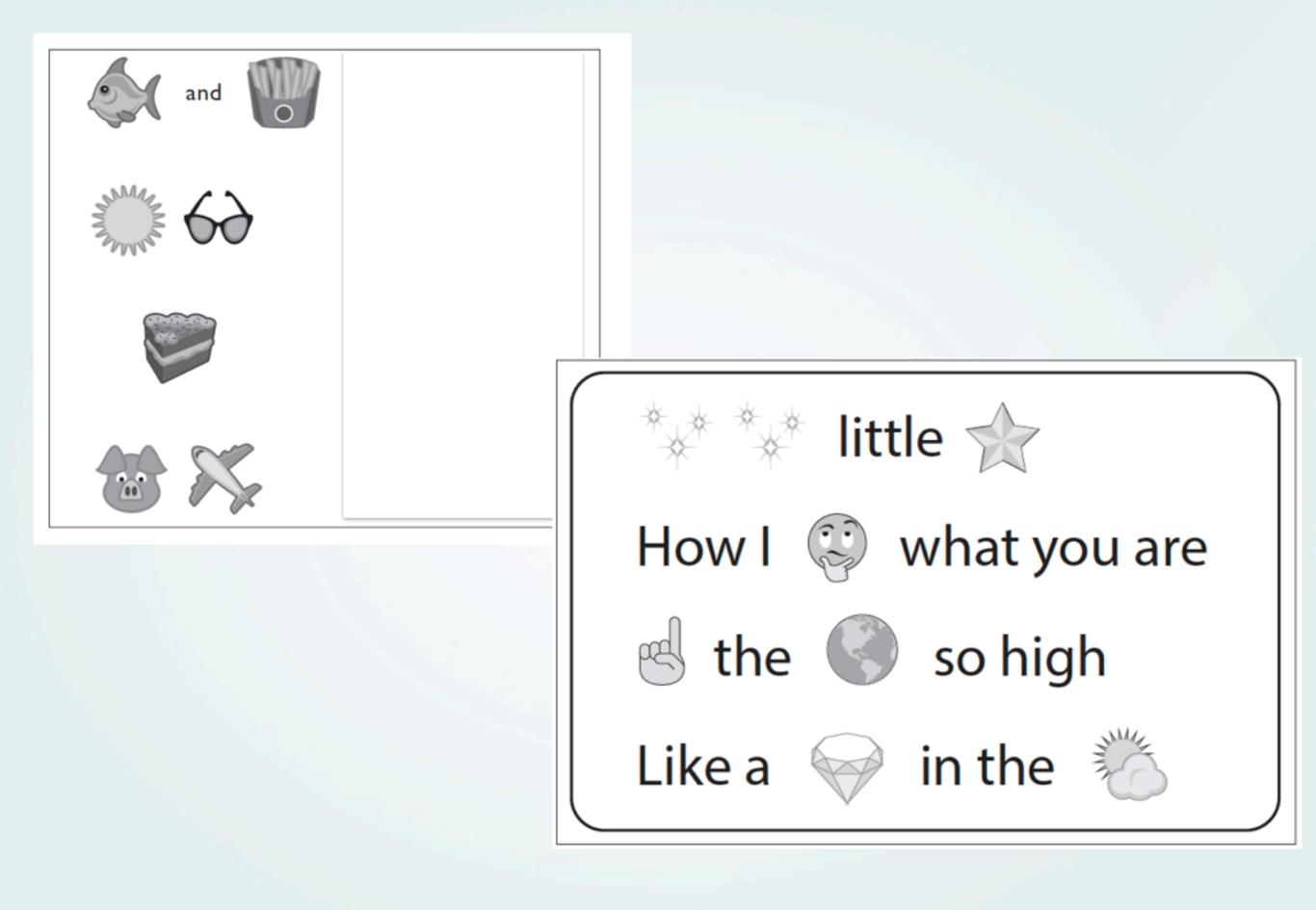
I love going to hot springs in the mountains. Hot springs are very relaxing.

> https:// emojidictionary.emojifoundation.com/

Task



| Noun | fire | Name Badge | flame | Sign Board | flower | D | Corrections | |
|-----------|---|------------|--------|------------|--------|---|-------------|--|
| Verb | Verb burn telling crackle Show to smell | | | | | | | |
| Adjective | hot | red Small | jagged | | | | | |



Mobile Learning © 2017 Oxford University Press

Record audio

- identifying gaps in knowledge
- developing a habit of reflection on language learned
- Iearning to notice (how language is used)
- using language for real purposes in real world contexts
- developing ability to respond to a context
- rehearsing, experimenting

Mobile pedagogy for English language teaching: a guide for teachers Agnes Kukulska-Hulme, Lucy Norris and Jim Donohue

Connect to the Internet

Send a message

Record audio

Play games

Make notes

Read things

Easy to read / accessibility

Differentiation / anonymity

Portability

Accessed online / offline

Easy to personalise

Dictionaries

Note taking

Advantages for SEN

Take photos and video Connect to the Internet Send a message **Record** audio **Play games** Make notes **Read things**

Digital Natives. Our students today are all "native speakers" of the digital language of computers, video games and the Internet. "an 11-year-old has very different social, cultural and cognitive backgrounds to a 15-year-old. It is perhaps unsurprising that significant differences are apparent in the varying nature of technology engagement between and within these age group"

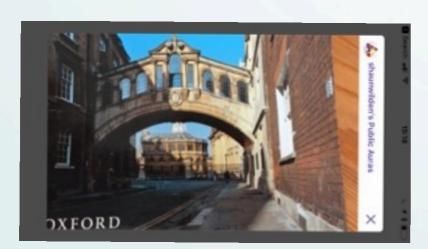
The digital native – myth and reality - Neil Selwyn









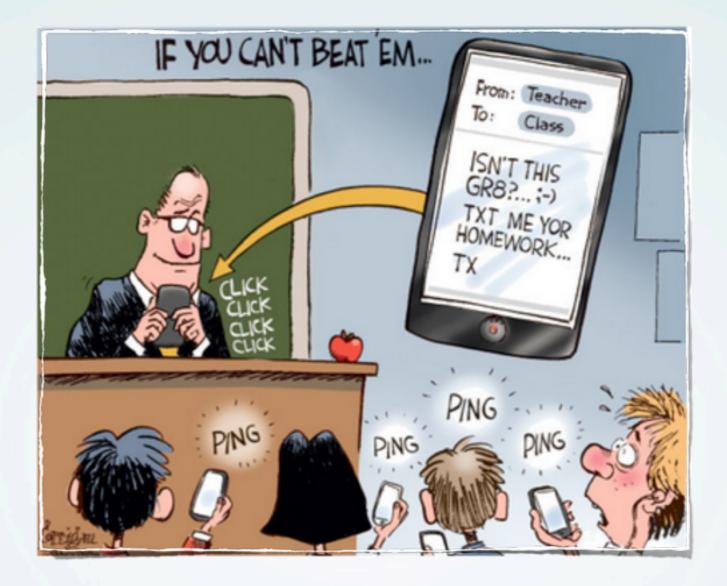






"The most dangerous thing we can do to our students is to keep doing what our teachers and professors did to us"

http://www.bbc.co.uk/programmes/b03w7c6s



Thank you for listening and participating

shaunwilden.com